

RAGNAROK

CHARACTER NAME	CLASS & LEVEL	BACKGROUND	PLAYER NAME
	RACE	ALIGNMENT	EXPERIENCE POINTS

PROFICIENCY BONUS
 INSPIRATION

— SAVING THROWS
 — ATHLETICS

STRENGTH

— SAVING THROWS
 — ACROBATICS
 — SLEIGHT OF HAND
 — STEALTH

DEXTERITY

— SAVING THROWS

CONSTITUTION

— SAVING THROWS
 — ARCANA
 — HISTORY
 — INVESTIGATION
 — NATURE
 — RELIGION

INTELLIGENCE

— SAVING THROWS
 — ANIMAL HANDLING
 — INSIGHT
 — MEDICINE
 — PERCEPTION
 — SURVIVAL

WISDOM

— SAVING THROWS
 — DECEPTION
 — INTIMIDATION
 — PERFORMANCE
 — PERSUASION

CHARISMA

PASSIVE WISDOM (PERCEPTION)

ARMOR CLASS INITIATIVE SPEED

HIT POINT MAXIMUM

CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total

HIT DICE

SUCCESSES

FAILURES

DEATH SAVES

MANA POOL

MANA REGEN RATE

INSTINCTIVE SPELLS

NAME	ATK BONUS	DAMAGE/TYPE
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<input type="text"/>	<input type="text"/>	<input type="text"/>

ATTACKS AND SPHERES

MAGIC ITEMS & ANYTHING ELSE

OTHER PROFICIENCIES & LANGUAGES

EQUIPMENT & CHARACTER NOTES